

Name

Archetype

Portrait

Gender

Age

Height

Weight

Eyes

Hair

Physical Description

Personality and Background

Attributes

<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
STR	DEX	PER	CHA
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
CON	SPD	INT	WIL
<input type="text"/>	<input type="text"/>	<input type="text"/>	
CR	MR	Hit Points	

Hit Point Damage

Subdual Damage

Spell Penalty

Other Modifiers

0 or Less	Mishap
1 - 5	Failure
6 - 10	Partial
10-19	Success
20 or More	Critical

Skills

Skill Name	LVL	ATTR	RTG
------------	-----	------	-----

Languages

Language	LVL	RTG
----------	-----	-----

Special Abilities

Ability	LVL	RTG
---------	-----	-----

Order

Order

Order

Order

Physical Components

Physical Components

Physical Components

Physical Components

Advantages

Advantages

Advantages

Advantages

Limitations

Limitations

Limitations

Limitations

Mode	LVL	ATTR	RTG
Alter			
Attack			
Conjure			
Defend			
Heal			
Illusion			
Influence			
Move			
Reveal			
Summon			
Transform			
Ward			
Enchant			

Mode	LVL	ATTR	RTG
Alter			
Attack			
Conjure			
Defend			
Heal			
Illusion			
Influence			
Move			
Reveal			
Summon			
Transform			
Ward			
Enchant			

Mode	LVL	ATTR	RTG
Alter			
Attack			
Conjure			
Defend			
Heal			
Illusion			
Influence			
Move			
Reveal			
Summon			
Transform			
Ward			
Enchant			

Mode	LVL	ATTR	RTG
Alter			
Attack			
Conjure			
Defend			
Heal			
Illusion			
Influence			
Move			
Reveal			
Summon			
Transform			
Ward			
Enchant			

Weapons

Mark if Magic Item

Type	Rng	DR	WT	<input type="checkbox"/>	<input type="checkbox"/>
				<input type="checkbox"/>	<input type="checkbox"/>
				<input type="checkbox"/>	<input type="checkbox"/>
				<input type="checkbox"/>	<input type="checkbox"/>
				<input type="checkbox"/>	<input type="checkbox"/>
				<input type="checkbox"/>	<input type="checkbox"/>
				<input type="checkbox"/>	<input type="checkbox"/>
				<input type="checkbox"/>	<input type="checkbox"/>
				<input type="checkbox"/>	<input type="checkbox"/>
				<input type="checkbox"/>	<input type="checkbox"/>
				<input type="checkbox"/>	<input type="checkbox"/>

Armor

Type	PR	WT	<input type="checkbox"/>	<input type="checkbox"/>
			<input type="checkbox"/>	<input type="checkbox"/>
			<input type="checkbox"/>	<input type="checkbox"/>
			<input type="checkbox"/>	<input type="checkbox"/>
			<input type="checkbox"/>	<input type="checkbox"/>
			<input type="checkbox"/>	<input type="checkbox"/>
			<input type="checkbox"/>	<input type="checkbox"/>
			<input type="checkbox"/>	<input type="checkbox"/>
			<input type="checkbox"/>	<input type="checkbox"/>
			<input type="checkbox"/>	<input type="checkbox"/>
			<input type="checkbox"/>	<input type="checkbox"/>

Experience Points

Total Earned Unspent

Gear

Mount

Type		
Name		
STR	PER	CR
DEX	CHA	MR
CON	WIL	Hit Points
SPD	INT	
Special Abilities / Notes		
Attacks		
Armor		

Money

Gold Lumens	Quan Emporors
Silver Pieces	Aamanian Coppers
Copper Pieces	Imrian Brass Rings
Cymrilian Pentacles	Oceanian Radiants
Dracartan Pyramids	L'haan Adamants
Zandir Crescents	Antique Coins
Precious Gems	
Total In Lumens	