

Talisanta 4th edition Master Skill and Attribute List

Master Skill/Attribute List

COMMON SKILLS

Barter: CHA
Climbing: DEX
Conveyance: DEX
Cook: PER
Etiquette: CHA
Fashion: CHA
Haggle: CHA
Ride: DEX
Swim: DEX

LANGUAGE

All Default to INT

COMBAT SKILLS

Aerial Combat: Combat Rating (CR)
Armite Knife-Fighting: CR
Artillerist: DEX
Assassinate: INT
Brawling: CR
Command: CHA
Evade: DEX
Guard: PER
Kanquan: CR
Mandaquan: DEX
Mounted Combat: CR
Shield: CR
Swordsmanship: CR
Tactics: INT
Tazian Combat: CR
Weapons: CR

Performing Skills

Acrobatics: DEX
Acting: CHA
Art: PER
Dance: DEX
Legerdemain: DEX
Music: DEX
Oratory: CHA
Song: CHA

SCHOLAR SKILLS

Analysis: INT
Antiquarian: INT
Arcane Lore: INT
Astrology: INT
Astromancy: INT
Cartography: INT
Cultures: INT
Cryptography: INT
Doctrines: INT
Diplomacy: INT
Engineer: INT
Geography: INT
History: INT
Linguistics: INT
Litigator: INT
Naturalism: INT
Trivarian: INT

THIEVING SKILLS

Bribe: CHA
Coerce: STR
Deception: CHA

Espionage: PER
Forgery: DEX
Gambling: INT
Interrogate: INT
Legerdemain: DEX
Lip-Reading: PER
Locks: DEX
Sabotage: INT
Seduce: CHA
Stealth: DEX
Streetwise: INT
Torture: DEX
Traps: PER
Underworld: INT

TRADE SKILLS

Administrator: CHA
Agriculture: INT
Animal Handler: WIL
Appraiser: PER
Armorer: DEX
Artificer: DEX
Artisan: DEX
Brewer/Vintner: INT
Caravan Master: CHA
Collector: INT
Dredging: DEX
Healer: INT
Laborer: DEX
Merchant: CHA
Mining: INT
Money Lender: INT
Pilot: PER
Salvager: PER
Weaponer: DEX

WILDERNESS SKILLS

Guide: INT
Herb Lore: INT
Scout: PER
Stealth: DEX
Tracking: PER
Traps: PER
Survival: CON

MAGICAL SKILLS

Alchemy: INT
Botanomancy: INT
Talismancy: Magic Rating (MR)
Technomancy: INT
Thaumaturgy: INT

SPECIAL ABILITIES

Beast Lore (Jaka): WIL
Bodoran Sound-Sight: PER
Dispel Magic (Xambrian): WIL
Influence Plants (Green Men): WIL
Night Vision: PER
Natural Telempathy (Muses): PER
Rhabdomancy: Gnorls
Shapechange: WIL
Sixth Sense (Jaka): PER
Spirit Tracking (Nagra): PER

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Alphabetical List

Acrobatics: DEX
Acting: CHA
Administrator: CHA
Aerial Combat: Combat Rating (CR)
Agriculture: INT
Alchemy: INT
Analysis: INT
Animal Handler: WIL
Antiquarian: INT
Appraiser: PER
Arcane Lore: INT
Armite Knife-Fighting: CR
Armorer: DEX
Art: PER
Artificer: DEX
Artillerist: DEX
Artisan: DEX
Assassinate: INT
Astrology: INT
Astromancy: INT
Barter: CHA
Beast Lore (Jaka): WIL
Bodoran Sound-Sight: PER
Botanomancy: INT
Brawling: CR
Brewer/Vintner: INT
Bribe: CHA
Caravan Master: CHA
Cartography: INT
Climbing: DEX
Coerce: STR
Collector: INT
Command: CHA
Conveyance: DEX
Cook: PER
Cryptography: INT
Cultures: INT
Dance: DEX
Deception: CHA
Diplomacy: INT
Dispel Magic (Xambrian): WIL
Doctrines: INT
Dredging: DEX
Engineer: INT
Espionage: PER
Etiquette: CHA
Evade: DEX
Fashion: CHA
Forgery: DEX
Gambling: INT
Geography: INT
Guard: PER
Guide: INT
Haggle: CHA
Healer: INT
Herb Lore: INT
History: INT
Influence Plants (Green Men): WIL
Interrogate: INT
Kanquan: CR
Laborer: DEX
LANGUAGE (All Default to INT)
Legerdemain: DEX
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Linguistics: INT
Lip-Reading: PER
Litigator: INT
Locks: DEX
Mandaquan: DEX
Merchant: CHA
Mining: INT
Money Lender: INT
Mounted Combat: CR
Music: DEX
Natural Telempathy (Muses): PER
Naturalism: INT
Night Vision: PER
Oratory: CHA
Pilot: PER
Rhabdomancy: Gnorls
Ride: DEX
Sabotage: INT
Salvager: PER
Scout: PER
Seduce: CHA
Shapechange: WIL
Shield: CR
Sixth Sense (Jaka): PER
Song: CHA
Spirit Tracking (Nagra): PER
Stealth: DEX
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Streetwise: INT
Survival: CON
Swim: DEX
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