



# PLAYER CHARACTER RECORD SHEET

### Attributes

INT    PER    WIL    CHA  
 STR    CON    DEX    SPD  
 CR    RC    MR

HP

Damage \_\_\_\_\_  
Lethal \_\_\_\_\_  
Subdual \_\_\_\_\_

XP Spent \_\_\_\_\_  
Experience Point Total \_\_\_\_\_

Character Name \_\_\_\_\_

Race \_\_\_\_\_

Paths Followed \_\_\_\_\_

Gender \_\_\_\_\_

Age \_\_\_\_\_

Height \_\_\_\_\_

Weight \_\_\_\_\_

Hair \_\_\_\_\_

Eyes \_\_\_\_\_

Skin \_\_\_\_\_

Birthplace \_\_\_\_\_

### Weapons

| Weapon | Range | DR | Skill | Bonus/<br>Penalty | Weight |
|--------|-------|----|-------|-------------------|--------|
|        |       |    |       |                   |        |
|        |       |    |       |                   |        |
|        |       |    |       |                   |        |
|        |       |    |       |                   |        |
|        |       |    |       |                   |        |

### Armor

Armor Type: \_\_\_\_\_

Armor Weight: \_\_\_\_\_

Shield Type: \_\_\_\_\_

PR

### Wealth

Currency on Hand: \_\_\_\_\_

Credit in Bank: \_\_\_\_\_

Investments: \_\_\_\_\_

Property: \_\_\_\_\_

### Equipment

| Item | Location | Weight |
|------|----------|--------|
|      |          |        |
|      |          |        |
|      |          |        |
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The **ACTION TABLE**

| ROLL       | RESULT           |
|------------|------------------|
| 0 or Less  | Mishap           |
| 1 to 5     | Failure          |
| 6 to 10    | Partial Success  |
| 11 to 19   | Full Success     |
| 20 or More | Critical Success |



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| Proficiency Skill | SKILLS         |        |             |                |            |
|-------------------|----------------|--------|-------------|----------------|------------|
|                   | SKILL NAME     | RATING | SKILL LEVEL | ATTRI-BUTE MOD | ATTRI-BUTE |
|                   | Acrobatics     |        |             |                | DEX        |
|                   | Acting         |        |             |                | CHA        |
|                   | Administrator  |        |             |                | CHA        |
|                   | Agriculture    |        |             |                | INT        |
|                   | Alchemy        |        |             |                | INT        |
|                   | Analysis       |        |             |                | INT        |
|                   | Anatomy        |        |             |                | INT        |
|                   | Animal Handler |        |             |                | WIL        |
|                   | Antiquarian    |        |             |                | INT        |
|                   | Appraiser      |        |             |                | PER        |
|                   | Arcane Lore    |        |             |                | INT        |
|                   | Art            |        |             |                | PER        |
|                   | Artillerist    |        |             |                | RC         |
|                   | Assassinate    |        |             |                | INT        |
|                   | Botanomancy    |        |             |                | INT        |
|                   | Brawling       |        |             |                | CR         |
|                   | Bribe          |        |             |                | CHA        |
|                   | Caravan Master |        |             |                | CHA        |
|                   | Coerce         |        |             |                | STR        |
|                   | Culture ( )    |        |             |                | INT        |
|                   | Culture ( )    |        |             |                | INT        |
|                   | Climbing       |        |             |                | DEX        |
|                   | Command        |        |             |                | CHA        |
|                   | Conveyance ( ) |        |             |                | DEX        |
|                   | Cook           |        |             |                | PER        |
|                   | Cryptography   |        |             |                | INT        |
|                   | Dance          |        |             |                | DEX        |
|                   | Deception      |        |             |                | CHA        |
|                   | Disable Device |        |             |                | DEX        |
|                   | Doctrines ( )  |        |             |                | INT        |
|                   | Engineer       |        |             |                | INT        |
|                   | Espionage      |        |             |                | PER        |
|                   | Evade          |        |             |                | DEX        |
|                   | Forgery        |        |             |                | DEX        |
|                   | Fashion        |        |             |                | CHA        |
|                   | Fishing        |        |             |                | INT        |
|                   | Gambling       |        |             |                | INT        |
|                   | Gamecraft      |        |             |                | INT        |
|                   | Geography      |        |             |                | INT        |
|                   | Guard          |        |             |                | PER        |
|                   | Guide          |        |             |                | INT        |
|                   | Haggle         |        |             |                | CHA        |
|                   | Handicraft ( ) |        |             |                | *          |
|                   | Handicraft ( ) |        |             |                | *          |
|                   | Healer         |        |             |                | INT        |
|                   | Herb Lore      |        |             |                | INT        |
|                   | History        |        |             |                | INT        |
|                   | Interrogate    |        |             |                | INT        |
|                   | Laborer        |        |             |                | STR        |
|                   | Language ( )   |        |             |                | INT        |
|                   | Language ( )   |        |             |                | INT        |
|                   | Language ( )   |        |             |                | INT        |
|                   | Legerdemain    |        |             |                | DEX        |
|                   | Linguistics    |        |             |                | INT        |

| Proficiency Skill | SKILLS        |        |             |                |            |
|-------------------|---------------|--------|-------------|----------------|------------|
|                   | SKILL NAME    | RATING | SKILL LEVEL | ATTRI-BUTE MOD | ATTRI-BUTE |
|                   | Lip Reading   |        |             |                | PER        |
|                   | Litigator ( ) |        |             |                | INT        |
|                   | Livestock     |        |             |                | INT        |
|                   | Meditation    |        |             |                | WIL        |
|                   | Merchant      |        |             |                | CHA        |
|                   | Mimicry       |        |             |                | PER        |
|                   | Mining        |        |             |                | INT        |
|                   | Naturalism    |        |             |                | INT        |
|                   | Oratory       |        |             |                | CHA        |
|                   | Pilot ( )     |        |             |                | PER        |
|                   | Ride ( )      |        |             |                | DEX        |
|                   | Sabotage      |        |             |                | INT        |
|                   | Salvager      |        |             |                | PER        |
|                   | Scout         |        |             |                | PER        |
|                   | Seduce        |        |             |                | CHA        |
|                   | Signal        |        |             |                | INT        |
|                   | Song          |        |             |                | CHA        |
|                   | Stealth       |        |             |                | DEX        |
|                   | Streewise     |        |             |                | INT        |
|                   | Survival ( )  |        |             |                | CON        |
|                   | Survival ( )  |        |             |                | CON        |
|                   | Swim          |        |             |                | STR        |
|                   | Tactics ( )   |        |             |                | INT        |
|                   | Talismancy    |        |             |                | MR         |
|                   | Thaumaturgy   |        |             |                | INT        |
|                   | Torture       |        |             |                | DEX        |
|                   | Traps         |        |             |                | DEX        |
|                   | Tracking      |        |             |                | PER        |
|                   | Underworld    |        |             |                | INT        |
|                   |               |        |             |                |            |
|                   |               |        |             |                |            |
|                   |               |        |             |                |            |
|                   |               |        |             |                |            |

| Quirks |        |
|--------|--------|
| Quirk  | Effect |
|        |        |
|        |        |
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|        |        |
|        |        |

| Background |  |
|------------|--|
|            |  |

| ORDER               | Mode          | Lvl | Mod | Rtg |
|---------------------|---------------|-----|-----|-----|
|                     | Attack        |     |     |     |
| Physical Components | Conjuration   |     |     |     |
|                     | Divination    |     |     |     |
|                     | Enchantment   |     |     |     |
| Advantages          | Influence     |     |     |     |
|                     | Illusion      |     |     |     |
|                     | Move          |     |     |     |
| Limitations         | Transmutation |     |     |     |
|                     | Ward          |     |     |     |

Spell Penalty:



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| Spells     |          |      |       |          |                |    |       |
|------------|----------|------|-------|----------|----------------|----|-------|
| Spell Name | Modifier | Mode | Range | Duration | Area of Effect | DR | Order |
|            |          |      |       |          |                |    |       |
|            |          |      |       |          |                |    |       |
| Spell Name | Modifier | Mode | Range | Duration | Area of Effect | DR | Order |
|            |          |      |       |          |                |    |       |
|            |          |      |       |          |                |    |       |
| Spell Name | Modifier | Mode | Range | Duration | Area of Effect | DR | Order |
|            |          |      |       |          |                |    |       |
|            |          |      |       |          |                |    |       |
| Spell Name | Modifier | Mode | Range | Duration | Area of Effect | DR | Order |
|            |          |      |       |          |                |    |       |
|            |          |      |       |          |                |    |       |
| Spell Name | Modifier | Mode | Range | Duration | Area of Effect | DR | Order |
|            |          |      |       |          |                |    |       |
|            |          |      |       |          |                |    |       |
| Spell Name | Modifier | Mode | Range | Duration | Area of Effect | DR | Order |
|            |          |      |       |          |                |    |       |
|            |          |      |       |          |                |    |       |